## PATENT APPLICATION FEE DETERMINATION RECORD 10675968 Effective October 1, 2003 **CLAIMS AS FILED - PART I SMALL ENTITY** OTHER THAN TYPE [ OR SMALL ENTITY (Column 1) (Column 2) **TOTAL CLAIMS** RATE FEE RATE FEE BASIC FEE BASIC FEE 770.00 385.00 FOR NUMBER EXTRA NUMBER FILED OR TOTAL CHARGEABLE CLAIMS G O minus 20= X\$ 9= X\$18= OR 0 INDEPENDENT CLAIMS minus 3 =X43= X86= OR MULTIPLE DEPENDENT CLAIM PRESENT +145= +290= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 382 TOTAL TOTAL OR **CLAIMS AS AMENDED - PART II OTHER THAN SMALL ENTITY** SMALL ENTITY OR (Column 1) (Column 2) (Column\_3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT RATE RATE TIONAL TIONAL **PREVIOUSLY AMENDMENT AFTER EXTRA** FEE FEE PAID FOR AMENDMENT 0 Minus X\$18= Total X\$ 9= OR Minus Independent X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-0 REMAINING NUMBER PRESENT TIONAL **TIONAL** RATE RATE **PREVIOUSLY** AMENDMENT **AFTER EXTRA** FEE FEE **AMENDMENT** PAID FOR Total Minus X\$ 9= X\$18= OR Minus Independent \*\*\* X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +145= +290= OR TOTAL TOTAL ADDIT, FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL RATE TIONAL RATE **PREVIOUSLY** AMENDMENT **AFTER EXTRA** AMENDMENT PAID FOR FEE FEE Minus Total \*\* X\$ 9= X\$18= OR Independent Minus X43 =X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +145= +290= OR \* If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL \*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." OR ADDIT. FEE ADDIT. FEE \*\*\*If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

Application or Docket Number